

Unity 101 - Using Unity to make Computer Games

Subject Area: Digital **Level:** 0 **Duration:** 10 weeks **Attendance details:**
Short Course **Location:** Bede

Course Information

Who is this course for?

Anyone with a strong interest in game development using the Unity game engine.

What do you need to apply for the course?

No formal qualifications are necessary, just a solid interest in game design and the development of video games. However, you will need to be comfortable using a PC.

What are the key things you'll learn?

You will gain working knowledge of one of the most popular game engines currently, Unity. You will be taught how to create a 2D maze game, a peggles-esque Pachinko game and a 2D/2.5D platformer which will give you a range of skills to start developing your own games or take these concepts further.

How will you learn?

Sessions will be based in Unity; designing and developing games.

Where could this course take you?

The course would provide a good foundation to start independently developing and designing games or progress on further in education with a relevant course.

What costs will you incur?

There will be no additional costs.